

ITUNU OGUNFUYE

Product Design & UX

Antwerp, Belgium · o.itunu14@gmail.com

PROFILE

Multimedia & Creative Technology student looking for a Product Design / UX internship from February 2027. I design experiences across digital interfaces, physical products and connected technology, with a particular interest in products that solve practical real-world problems.

<https://itunu.eu/>

SELECTED PROJECTS

Focus Dock · Product Design · Physical Computing · UX/UI | 2026

- Designed and built a desk dock that reduces phone distraction through physical interaction, progressing from sketches and cardboard prototypes to a fabricated MDF enclosure and companion mobile experience.
- Integrated pressure sensing, LED feedback, audio and phone connectivity using Arduino-based electronics

Kitrah · UX/UI · Product Design · Connected Product Concept | 2026

- Designed an end-to-end kitchen experience connecting preparation, physical labels and stored-food tracking across the flow make → label → store → find → use.
- Built an interactive prototype including guided weighing, hardware fallbacks, batch labels, storage reminders and container-level inventory updates.

Nouri · Brand Identity · Packaging · Art Direction | 2026

- Developed a frozen-dessert brand from positioning through visual identity, six-flavour packaging system and art direction, balancing indulgence with nutritional information.

EDUCATION

MULTIMEDIA & CREATIVE TECHNOLOGY

· Karel de Grote University of Applied Sciences and Arts (KdG), Antwerp · 2024–2027

SKILLS

- Product design
- Branding
- Wireframing
- Prototyping
- Interaction Design
- Design systems
- UI/UX Design

LANGUAGES

- Fluent English
- Basic Dutch